

Sadah Espii Proctor

XR Filmmaker & Designer

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EXTENDED REALITY (XR)

2022, Designer | *Alliance XR Culture Gallery* | Alliance for Media Arts & Culture
2022, Director | *with//without you* | Espii Studios (upcoming)
2022, Producer | *A Stranger In Your Land, A Pariah In Your Body* | Espii Studios (upcoming)
2021, Designer | *Dark Girls Chronicles: Chronicle X* | Nia Witherspoon & Mei Ann Teo
2021, Designer | *I Have A Door Up There* | Tara Ahmadinejad | Harvard Theatre/Dance
2021, Director | *Black Imagination* | Crux XR
2019, Director | *Girl Icon* | Espii Studios
2018, Director | *El Testigo* | Garage Stories

FESTIVALS AND EXHIBITIONS

2020, *Finding Pandora X* (sound designer)

Venice Biennale - World Premiere; Golden Lion for Best VR Immersive Experience
SXSW - North American Premiere; Audience Award, Virtual Cinema Spotlight

2019, *Girl Icon* (director, cinematographer)

SXSW - World Premiere
Beijing - International/Asian Premiere, China
BioBio Cine - South American Premiere, Santiago, Chile
Tribeca - New York Premiere
Los Angeles Asian Pacific Film Festival - West Coast Premiere
Katapult Future Fest - European Premiere, Oslo, Norway
UN Women Global Voices Film Festival - San Francisco, CA
The People's Film Festival - Harlem Premiere
Transylvania International Film Festival - Romanian Premiere
Women's Deliver - Canadian Premiere
Sheffield Doc/Fest - UK Premiere
Guanajuato - Mexican Premiere
Sandbox Immersive Festival - Qingdao, China
Miami VR Expo - Miami FL
Nantucket Film Festival - New England Premiere
Sidewalk Film Festival - Birmingham, AL
Silk Road International Film Festival - Fuzhou, China

Film Independent, The Portal - Los Angeles, CA

National Civil and Human Rights Museum - Atlanta, GA

2018, *El Testigo* (director, *Garage Stories*)

Salón del Cine y las Series - Barcelona, Spain

Barcelona 360 VR Fest - Barcelona, Spain

SOUND & PROJECTION (JOINT DESIGN, THEATRE)

2020, Designer | *Citrus* | dir. JaMeeka Holloway-Burrell | Northern Stage

2019, Designer | *Morir Sonyando* | dir. Ryanne Domingues | Passage Theatre

2018, Designer | *whatdoesfreemean?* | dir. Amy S. Green | Nora's Playhouse | The Tank

2018, Technician | *Vitaly: An Evening of Wonders* | Westside Theatre | DRTM

2018, Technician | *Untamed Space* | Danspace | Renegade Performance Group

2017, Designer | *This Sinking Island* | The Anthropologists, University Settlement

2017, Designer | *Sanctuary* | JACK

2016, Designer | *Our Heroes Our Time* | Brooklyn Museum

VIDEO / PROJECTION

2022, Engineer | Cipriani 25 Broadway - Moment Factory

2022, Engineer | Ambient Church | New York

2022, Designer | *One Way* | dir. Shakina Nayfack | Manhattan School of Music

2020, Designer | *Citizen* | dir. JaMeeka Holloway | Duke University

2019-21, Designer | Brobot Johnson | *Wrath of the Wackness* | Hi-ARTS | BAM

2019, Designer | *I Am American* | blaKbüshe | Tribeca Performing Arts Center

2019, Projection Mapper | *Smoke & Mirrors* | Sasha Velour | New York Live Arts

2019, Designer | *Tubman* | Lacrosha Berry | Hi-ARTS | August Wilson Center

2018-20, Engineer | Blue Man Group | Astor Place

2018-pres, Designer | ART21

2018, Designer | *Homeful* | dir. Lisa Marie Rollins | United Solo Festival

2018-20, Engineer | *Soundtrack '63* | Soul Science Lab | Lincoln Center Education

2017-20, Designer | *Neycha: Music as Sanctuary Tour* | Neycha

2016, Designer | Kimbra & EXO-TECH | Pioneer Works

SOUND (THEATRE)

2022, Designer | *sandblasted* | dir. Summer L. Williams | Vineyard Theater & WP Project

2021, Designer | *Is There Still Sex In the City?* | dir. Lorin Latarro | Daryl Roth Theatre

2021, Designer | *The Gradient* | dir. Amelia Acosta Powell | Repertory Theatre of St. Louis

2021, Assistant | *Trouble In Mind* (Broadway) | des. dan Moses Schreier | Roundabout

2021, Designer | *Flying Afrikans: And Other Urban Legends* | Renegade PG

2019, Designer | *The Invention of Tragedy* | dir. Meghan Finn | The Flea
2019, Designer | *Messiah* | dir. Nia Witherspoon | La MaMa
2019, Designer | *The In Between* | dir. Aya Ogawa | Long Wharf Theatre
2019, Designer | *The Neurology of the Soul* | dir. Edward Einhorn | A.R.T./New York
2019, Designer | *Surely Goodness and Mercy* | dir. Jessi Hill | Keen Company
2019, Designer | *Queer Lady Magician* | Creatrix Tiara | Melbourne, Australia
2018, Associate | NERVOUS/SYSTEM | dir. & des. Andrew Schneider | BAM
2018, Designer | *Blood at the Root* | dir. Susan A. Robinson | Elgin Community College
2018, Designer | *Period Plays* | dir. Gabrielle Hoyt | HERE Arts Center
2018, Designer | *The Niceties* | dir. Megan Sandberg-Zakian | Portland Stage

SOUND (AUDIO DRAMAS)

2021, Designer | *a river its mouths* | dir. JaMario Stills | Brown University
2020, Designer | *This Is Where We Go* | MCC | The Parsnip Ship
2019-20, Facilitator | Radio Roots Writers Group | The Parsnip Ship
2020, Engineer | *The Baddest B*tch in the Room* | Sophia Chang | Audible
2020, Engineer | *black theatre history* | karen brown saine
2020, Engineer | *Airplane Mode* | Episode 14 | GQ
2020, Designer | *Low Country Lore* | Episode 1
2019, Designer | *OBSIDIAN* | Episode 1: 60 Seconds to Space

SOUND (INSTALLATION)

2022, Designer | *Soul Tree Forest* | Deanna Van Buren | Yerba Buena Center for the Arts
2022, Designer | *public/private* | Brandon Powers | NEW INC | Ace Hotel
2021, Designer | *I Have A Door Up There* | Tara Ahmadinejad | Harvard Theatre/Dance

HONORS AND AWARDS

2022, Unreal Fellowship: Storytelling
2021-pres, Television Academy Member (Interactive Media)
2021-2, ONX Inaugural cohort
2021, MAP Fund, *Treetime* (by Ashley Tata)
2020, Forbes | Top 50 XR Experiences of 2019 | *Girl Icon*
2019, Barrymore Award | Outstanding Media Design | *Morir Sonyando*
2019, Best Digital Narrative Nomination | Sheffield Doc/Fest | *Girl Icon* | Director
2018, American Theatre Magazine | "6 Theatre Workers You Should Know"
2017, Oculus VR For Good
2017-8, Kate Spade Fellowship | NEW INC
2016, Oculus Connect 3 Scholar | SH//FT

SKILLS

VIDEO & PROJECTION MAPPING | Unity 3D, Unreal Engine, Madmapper, Resolume, Isadora, disguise, DepthKit, Blinxel (Volumetric Capture)

VR/360 | Insta360, Kandao, Samsung, Ricoh Theta

PROGRAMMING | Max/MSP/Jitter, QLab, PureData, Arduino

AUDIO | ProTools, Reaper, Ableton, Adobe Audition, Binaural/Ambisonic

VIDEO EDITING | Final Cut Pro, Adobe Premiere, DaVinci Resolve

PERFORMANCE | Physical/Devised Theatre, Dance (Hip-Hop, Tap, Jazz, House)

EDUCATION

Master of Fine Arts, Performance & Interactive Media Arts, CUNY Brooklyn College

Bachelor of Arts, Theatre Arts, Virginia Tech